

# Campus Football League rules and regulations



## GENERAL PROVISIONS

### *Objectives:*

- To regulate and manage the on campus NMMU Football Recreational Leagues for bonafide NMMU students, both MEN and WOMEN.
- To provide bonafide NMMU students, with the opportunity to participate in an organized and vibrant on campus student recreational football competition.
- To ensure “FAIR PLAY” in all competitions administered by the League.
- The Recreational League herein referred to as the “NMMU CAMPUS FOOTBALL LEAGUE” (CFL)

## COMPOSITION OF TEAMS:

- One manager
- One coach
- One referee
- One first aider
- 20 players

**MADIBAZ**

## REGISTRATION PROCESS

- Team are to pay R500 (R25 per player) into the soccer cost center
- Payment at NMMU cashier: cost center A333-4275 (use team name as reference)
- Electronic bank details: Official banking details

Account name: NMMU

Standard bank, Rink Street

Cheque account number: 080263011

Branch code: 050417

Reference number: CFL team name

Proof of payment to be emailed to: [mark.tommy@nmmu.ac.za](mailto:mark.tommy@nmmu.ac.za)

Faxed: 041 504 1858

Registration forms can be downloaded from: <http://soccer.nmmu.ac.za/downloads> or <http://cfl.nmmu.ac.za>

## 1. Title

1.1 All the teams affiliated (inclusive of their officials, servants, or duly authorised representatives) together with all the amateur players registered for the purposes of participating in the NMMU Campus Football League (herein after referred to as “The League”) shall be bound by the Rules and Regulations contained hereunder and the SAFA uniformed competition rules

1.2 The NMMU *Campus* Football League is presently made up, amongst others, of the NMMU Campus Football League teams playing and registered under the NMMU Campus Football League.

The teams referred to in 1.2 above are:

### **MEN**

| NUMBER | TEAM NAME |
|--------|-----------|
| 1      |           |
| 2      |           |
| 3      |           |
| 4      |           |
| 5      |           |
| 6      |           |
| 7      |           |
| 8      |           |
| 9      |           |
| 10     |           |
| 11     |           |
| 12     |           |
| 13     |           |
| 14     |           |
| 15     |           |
| 16     |           |
| 17     |           |
| 18     |           |
| 19     |           |
| 20     |           |
| 21     |           |
|        |           |

### **WOMEN**

| NUMBER | TEAM |
|--------|------|
| 1      |      |
| 2      |      |
| 3      |      |
| 4      |      |
| 5      |      |
| 6      |      |

## **2. Trophies and Awards**

2.1 The winner of the Competition shall be awarded the *NMMU Campus* Football League Trophy. The Trophy shall be returned to NMMU MADIBAZ Football Club Official after a year from the time the trophy was won.

2.2 Should the trophy be damaged or lost it will be replaced by the team that won it.

## **3. Structure of the Competition**

3.1 The NMMU Campus Football League shall be played as follows:

3.1.1 Men: The NMMU Campus football league will be played as a one league round format, with due consideration of the number of teams and match days available.

3.1.2 All the games will be played on Sundays from 9am.

3.1.3 Twenty match days identified as per NMMU CFL year plan available for competition.

3.1.4 No matches will be played during EXAMS or RECESS.

3.1.5 WOMEN: The NMMU Campus football League will be played as a two round league format, with due consideration of the amount of teams and the match days available.

3.1.6 All the games will be played on Saturday from 2pm as a seven a side structure.

3.1.7 Thirteen match days identified as per NMMU CFL year plan available for competition

## **4. Protests, Disputes and Complaints**

4.1 Protests against the referee's and /or the referee's assistant decision and timekeeping shall be inadmissible.

4.2 Once the winning team has been proclaimed no protest relating to any aspect of the Competition shall be allowed.

4.3 All protests shall be in the first instance be lodged orally by the team captain with the referee on the field of play before the final whistle. The signatures of the two captains must be on the team sheet of the game concerned at the end of the said match.

4.4 Every protest, dispute or complaint must be made in writing and must contain the particulars upon which it is founded and must be handed to the NMMU CFL administrators on match day for them to submit to Sport Manager-Football within Two working days.

## **5. DATES AND VENUES OF MATCHES**

5.1 The dates and venues of matches shall be set by CFL.

5.2 Should a team wish to change a fixture such notice shall reach the SAFA offices **in writing** at least fourteen (14) days before the scheduled date subject to the case of emergencies or where it is impractical, the days of such notice may be less. Clubs shall be notified of fixture changes, in writing at least 72 hours prior to the match.

## **6. Disciplinary Committee**

6.1 The Sports Manager will constitute a Disciplinary committee as follow, 1 x Football Club Chairperson, 1 x CFL Administrator, 1 x Referee).

6.2 Should the offence be beyond the powers of the Sports Manager and the Disciplinary Committee, the matter will be referred to the Deputy Director Sport for a determination, which will be final and binding.

## **7. Matches In Accordance with the Laws of the Game**

7.1 All matches shall be played according to the Laws of the game authorised by the International Football Association Board and published by FIFA.

## **8. Duration of Matches**

8.1 Each match for men shall last eighty minutes – two periods of thirty five (35) minutes, with the interval of not more than 10 minutes.

8.2 Each match for the women shall last seventy minutes – two periods of twenty (20) minutes with the interval of not more than 10 minutes.

## **9. Fields of Play, Footballs**

9.1 The football used shall be in accordance with the Laws of the game.

9.2 The home team (the team named first in the fixture) shall supply the match ball, provided that the referee may accept a ball from the away team if the home team is unable to provide a ball of sufficient quality.

## **10. Players sent off, cautions**

10.1 Any player sent off the field is automatically suspended for the next (1) one match in this Competition.

10.2 NMMU CFL administrators present at the matches are to keep record of all players and club officials sent off. Administrators are not obliged to inform the player or team.

10.3 The onus will be on the player's team or official to keep their own accurate records of the red cards and accumulation of yellow card offences and to ensure that the player or club official immediately serves the periods of suspension set out above.

## **11. Teams arriving late**

11.1 In the event of a team not being present and ready to play at the scheduled kick-off time the referee and opposition shall allow a period of (10) ten minutes grace.

11.2 The grace period may only be extended if both the referee and the opponents agree to

such extension.

11.3 Where a match is not played because of the late or non – arrival of a team, it's opponents in the said match shall receive a walkover (2-0 win) unless the defaulting team can prove to the satisfaction of the Disciplinary Committee that extenuating circumstances beyond their control were the cause of them defaulting. Transport challenges is NOT an accepted excuse.

## **12. Injuries, Accidents or Illness**

12.1 Neither NMMU Madibaz Football Club nor any of its Sponsors and Members (Campus Football League) shall have any liability of any nature whatsoever to any person for any injury, accident, sickness, loss or damages which that person may suffer by reason of taking part in the Competition

## **13. Eligibility of players**

13.1 Players shall be bona fide students in terms of the definition of bona fide student contained in the USSA Rules and be registered according to Campus Football League Registration database for the particular team.

13.2 Any team found to have fielded a non bona fide student shall be charged with misconduct and will have to appear before the Disciplinary Committee.

13.3 The League will issue "PLAYERS CARDS" which has to be produced before entering the field of play. NO PLAYERS CARD, NO PLAY RULE applicable. A student card, for eligible players, may be used when the player's card is not available.

13.4 It shall be an offence to submit any false information when registering a player. The onus shall be on the player's team to reasonably ensure that the information submitted is accurate in every respect, and that all requirements are adhered to. The issuing of a card does not absolve the team of this responsibility.

## **14. Referees and assistants**

14.1 Each team is to provide a referee and two lines men referees do not have to have formal training but must have a clear understanding of the rules of the game as per FIFA, SAFA and USSA.

14.2 should there be no referee, the managers or coaches of the two teams shall jointly agree on a substitute referee.

14.3 If the two managers cannot come to an agreement, then the away team (named second on the fixture) shall referee the match.

14.4 They may appoint assistant, in their discretion. Assistants are not compulsory.

14.5 If the match is not played because the two teams cannot agree according to (14.2 and 14.3), then BOTH teams will forfeit the points and no replay will be allowed.

## **15. Technical Rules**

## **15.1 Top 8 Tournaments:**

15.1.1 Knock Out Format.

15.1.2 In event of a draw, the winner will be determined by a penalty shootout as per FIFA / SAFA Rules.

## **15.2 League Formats:**

15.2.1 Win equals 3 points

15.2.2 Draw equals 1 point.

15.2.3 Loose equals 0 points.

## **16. Matters not provided for**

16.1 Matters not provided for in these Regulations shall be dealt with in terms of the SAFA UNIFORMED COMPETITION RULES.

## **17. Team Sheets**

17.1 Clubs shall submit duly completed team sheets to the referee at least ten (10) minutes prior to the start of play. Such list to include:

- i. The full names (surname first) of the eleven players starting the game.
- ii. The full names (surname first) of the seven substitutes which may be utilised during the game.
- iii. The full names of the club officials positioned in the technical areas for the game.

17.2 If a player's name appears on the team sheet he/she shall be deemed, for the purpose of these regulations, to have participated in the match, save that the team may at any time before kick-off, amend its team sheet by substituting any player, if its opponents have lodged a protest in terms of these rules and regulations relating to the use of any player who is allegedly unregistered, suspended, banned, fraudulently or improperly registered, in which case the said player shall not be deemed to have participated in the match.

17.3 Team sheets for all league matches shall be prepopulated as per registration schedule lodged with the CFL Organising Committee.



*Madibaz Campus Football League*

March 2016